
EDUCATION

New York University, Tisch School of the Arts	New York City USA
Master of Professional Studies, Interactive Telecommunications Program (ITP)	2016–18
University of Waterloo, Faculty of Engineering, School of Architecture	Waterloo CAN
Honors Bachelor of Architectural Studies, Cooperative Program, Distinction	2009–14

CONTINUING EDUCATION

School of the Museum of Fine Arts	Boston USA
Intermediate Web Design	2015
Massachusetts College of Art & Design	Boston USA
Introduction to Web Design	2014

PROFESSIONAL EXPERIENCE

Sourcemap	New York City USA
Web Developer & Designer	Aug 2018–Present
<i>Enterprise Supply Chain Mapping Platform</i>	
<i>Role: Full-Stack Web Development, Experience and Interface Design</i>	
ActionIQ	New York City USA
Creative Technologist	May–Aug 2017
<i>Data Analytics Platform</i>	
<i>Role: Design and document the beta design system in Sketch; write usage and implementation guidelines; Interface & Motion Design</i>	
Payette	Boston USA
Web Designer and Developer / Architectural Designer, Fabrication Shop Manager	Sep 2014–Aug 2016
<i>Glazing & Winter Comfort Online Tool</i>	
<i>Role: Web Development, Integration into existing CMS, Interface Design, User Testing</i>	
<i>New Science Center, Amherst College</i>	Amherst USA
<i>Phases: Schematic Design, Design Development, Construction Documentation, Contract Administration</i>	230,000 sf.
Urban Arts Architecture	Vancouver CAN
Designer, Job Captain	Feb–Aug 2013
<i>West 1st Avenue Residence</i>	Vancouver CAN
<i>Phases: Design Development, Construction Documentation</i>	10,000 sf.
WXY Architecture & Urban Design	New York City USA
Design Intern	May–Aug 2012
<i>Design Guidelines for Electric Vehicle Supply Equipment Report</i>	New York City USA
<i>Phases: Research Study</i>	–

PROFICIENCIES

Languages/Frameworks: Javascript (Node.js, Express.js, d3.js, MapboxGL, Leaflet, Mongoose, Angular), MongoDB, Python, Processing, Arduino, HTML, CSS, Swift, RESTful APIs

Software: QGIS, Sketch, Principle, InVision, Adobe Creative Cloud (Photoshop, Illustrator, InDesign, Premiere, AfterEffects, Lightroom), Keynote, Kinect, Rhino, AutoCAD, Eagle, Othermill

Prototyping: Custom Circuit Board Fabrication, 3D Printing, Laser Cutting, Woodworking, Sewing

PUBLICATIONS

Koltun S, Burke P., "Difference, Reference, and Repetition: Ordering Lakewood and the Veneto," *PAX Monographs*, v.1, forthcoming.
Koltun S, Burke P., "The Extended Body Extended: McLuhan Reconsidered," *Adjacent*, v.2, (New York University, 2017).

INSTALLATIONS & EXHIBITIONS

"How Thrilling", Installation	May 2017
XStory Showcase, Group Show, Tisch School of the Arts, New York University	New York City USA
"How Thrilling", Installation	May 2017
ITP Exhibition, Group Show, Tisch School of the Arts, New York University	New York City USA
"Birds in C", Installation	Dec 2016
ITP Exhibition, Group Show, Tisch School of the Arts, New York University	New York City USA
"Top Down", Installation	Nov 2012
Nuit Blanche	Toronto CAN
"Portlands Zoo"	May 2012
Design at Riverside, Cambridge Galleries	Cambridge CAN

TEACHING & EXTRACURRICULAR

Editor	Dec 2016–Nov 2018
<i>Adjacent</i> , The ITP & IMA Journal of Emerging Media & Technology	New York City USA
Researcher	Oct 2017–May 2018
ML5.js Creative Coding & Machine Learning Library	New York City USA
Researcher	Feb 2017–May 2018
ITPower Energy Monitoring Group, New York University, Tisch School of the Arts	New York City USA
Researcher	Sep 2017–Jan 2018
XStory–Kinectron Javascript Library & App, New York University, Tisch School of the Arts	New York City USA
Curator	Apr 2014–Sep 2016
The Digital Pigeon Newsletter	-
Volunteer	Dec 2014
OpenVis Conference	Boston USA
Guest Critic	Dec 2014
Boston Architectural College	Boston USA
Volunteer	Sep 2014
INST-INT Conference	Minneapolis USA